

# Mark Rassamni

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## Education

**Master of Science** in Computer Science  
San Diego State University  
GPA: 3.8/4.0

**Aug. 2017 - May 2019**

**Bachelor of Science** in Computer Science  
San Diego State University

**Aug. 2013 – Dec. 2016**

## Experience

**Software Engineer** | MyLoyaltyApps

**Nov. 2017 – Present**

- Manage a small group of developers who work with Android, PHP Laravel, and MySQL.
- Update and add features to backend server using PHP with Laravel framework.
  - Integrate with Laravel Spark and Laravel Nova
  - Manage deployments to AWS through Laravel Forge
  - Use Twilio and Stripe SDKs, as well as other composer and npm packages
- iPad Developer for product used by businesses to manage and track customer loyalty.
  - Interact with the server through a REST API
  - Login through Touch ID/Face ID
  - Save login details in the Keychain
  - Design and create the User Interface
  - Use the Model View Controller design pattern

## Projects

**InstaRelief** | 1<sup>st</sup> Place Northrop Grumman Space Park 2017 Code-A-Thon

Teams were tasked with creating a method of assisting people during natural disasters within the 24-hour time limit. We produced a desktop app to assign first responders, a feed scraping twitter for relevant keywords/hashtags, and an iOS app allowing users to submit their location through SMS (using the Twilio API) to receive a map displaying hazards and POIs around them when a data signal is unavailable.

**Ring Jumper** | Unity3D iOS Game

Control your character to avoid obstacles and move through rings before your timer runs out. Use PlayerPrefs to store app settings, iOS in-app purchases, and Game Center leaderboards. Login through Facebook to save data across multiple devices.

## Skills and Interests

- Swift
- Xcode
- Git
- Python
- C#
- PHP
- MySQL
- JSON
- Unity
- Laravel
- App Store Publishing
- Kotlin